Diana Hayden

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Objective: A challenging position as a senior computer programmer.

Accomplishments:

Shareware Development

Successfully developed shareware in the field of games and small office management. These include Cyberpunk and the Aliens, DAFT!, Space Warp, Time and Time Again, EZMail, Sort 'N Find, Phone Log and Unpacker.

Experience:

Kusman Technology, Inc.

Senior Programmer

Scientific Surveys

Programmer/Project Manager

MercSoft

Programmer

Relevant Background:

- Designed a marketing application for the video industry.
- Wrote documentation for landscape design software.
- Headed programming team at Scientific Surveys and developed software for site surveys.
- Installed copy protection to MercSoft products.
- Designed program for updating customer information for MercSoft.
- Was responsible for debugging, testing, providing product support for all Kusman software systems.
- Developed and implemented database system for State of Missouri Housing Commission. Included software development, written documentation, and hands-on training for end user.
- Created application for landscape architects.

Kansas City, MO

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2007 to 2009

2009 to Present

St. Louis, MO

2005 to 2007

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- As part of a team, helped develop software for the mail order market using BASIC, then developed systems using C under MSDOS.
- Work ranged from development of code generators to network monitors through testing of information management systems.

Languages:

Cobol, BASIC, Pascal, Fortran, C++, AI

Software:

OS/JCL, Sidekick, Smartcomm, Procomm Plus, DOS batch, Rbase:IV, Norton Utilities, UNIX, dBASE III, VSAM, Lotus, Foxpro, Harvard Project Manager

Hardware:

IBM PC/AT, AT&T 3B2/400, TRS-80, ELF (CDP1802), Macintosh

Education:

University of Missouri

St. Louis, MO

2005

B.S. Computer Science

As a senior project, I designed a system for storing imaging data in the field of modular design.

References: Available upon request